

COURSE INFORMATION

A: Division: INSTRUCTIONAL

Date: JANUARY, 1999

B: Faculty: LANGUAGE, LITERATURE & PERFORMING

New Course:

X

Revision of Course Information Form:

C: STGE 430

D: STAGECRAFT FOR FILM/TV

E:

2

Subject and Course Number

Descriptive Title

Semester Credit

F: Calendar Description: This course explores the various crafts of stage technology and applies them to the fields of film and television. The differences between the various technologies will be explored as well as the unique terminology of each. The focus of this course will be on the lighting and grip departments.			
Summary of Revisions: (date & section)			
G: Type of instruction: Hrs per semester Lecture/Demonstration: 36 hrs Laboratory: hrs Seminar: hrs Clinical Experience: hrs Field Experience: hrs Practicum: hrs Shop: hrs Studio: hrs Student Directed Learning: hrs Other (specify) hrs Total: 36 hrs	H: Course Prerequisites STGE 212, STGE 106		
	I: Course Corequisites		
	J: Course for which this Course is a Prerequisite		
	K: Maximum Class Size:		
	M: Transfer Credit Requested X		
L: College Credit Transfer X College Credit Non-Transfer	Granted:		
Non-Credit	Specify Course Equivalents or Unassigned Credit as appropriate: UBC: SFU: U Vic:		
	Other:		

Subject and Course Number

N. Textbooks and Materials to be Purchased by Students:

No Text

O. COURSE OBJECTIVES

Upon completion of the course, the student will:

- 1. be familiar with the various unions, associations and guilds that are associated with the film and television industry.
- 2. understand the role of the lighting and grip departments on set for film and television production.
- 3. be familiar with the basic production hierarchy and on set terminology for film and television.
- 4. learn the set etiquette and traffic control fundamentals required by the local unions for permittee status.

P. COURSE CONTENT

1. Film/Television Hierarchy and Positions: -producer, director, PM, location manager, 1st AD, 2nd AD, 3rd AD, DOP, Gaffer, Best boy, genie-op, lamp-op, key grip, dolly grip, production designer, art director, sound mixer, boom-op, sfx, craft service/first aid.

- job descriptions and areas of responsibility

2. Terminology and Etiquette:

-on set language and terminology

-call times and arriving on set

-working and leaving the set

- professionalism and attitude

3. Traffic Control Requirements:

-working with traffic and the public

-radio protocol

4. Lighting and Grip Methods:

-grip equipment and terminology

-location power and generators

-lighting sources and colour temperature

- lighting theory for camera

-special effects

-on set safety

Q. METHOD OF INSTRUCTION

Students will receive 3 hours of lecture/demonstration per week that includes independent work and one on one instruction. Guest speakers and field trips to film/tv studios, equipment rental shops and shooting locations will be included.

R. COURSE EVALUATION

Written in class assignments X 3		15%
Research project X 1		25%
Written tests X 2		60%
	Total	100%

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