



**M: Course Objectives / Learning Outcomes:**

Upon completion of this course, the successful student should be able to:

1. Describe basic techniques and materials for set painting.
2. Develop skills in lay-in texturing, color mixing, and layout.

**N: Course Content:**

The Design Relationship:

- set designer
- scenic artist
- set painter

Scenic Materials

- types of paint and uses
- brushes and applicators
- fabrics
- care of equipment
- hazards and safety

Techniques

- color mixing
- lay-in texturing and surfaces

**O: Methods of Instruction:**

Students will receive 1 - 1 ½ hours of lecture/demonstration followed by 2 ½ - 3 hours of studio that includes independent work and one-on-one instruction.

**P: Textbooks and Materials to be Purchased by Students:**

A list of recommended textbooks and materials is provided on the Instructor's Course Outline, which is available to students at the beginning of each semester.

Example: Paint brushes will be available for purchase at the first class.

**Q: Means of Assessment:**

Attitude as indicated by: work habits, safety, cleanliness and housekeeping	10%
7 projects that demonstrate skills in the fundamentals of scenic painting	70%
Final project that combines the elements of instruction	<u>20%</u>
TOTAL	100%

**R: Prior Learning Assessment and Recognition: specify whether course is open for PLAR**

Yes.

Course Designer(s): Drew Young, Ross Nichol

Education Council / Curriculum Committee Representative

Dean / Director: Dr. David G. Duke

Acting Registrar: Brenda Walton