



A: Division: INSTRUCTIONAL

Date: April 3, 1998

B: Faculty: LANGUAGE, LITERATURE & PERFORMING ARTS

New Course:

Revision of Course X
Information Form: 90.06.03

C: STGE 100

D: DRAFTING FOR STAGE

E:

2

Subject and Course Number	Descriptive Title	Semester Credit
F: Calendar Description: This course introduces students to the basic concepts of drafting for the performing arts. The role of the scenic designer in a production, basic theatre terminology and an introduction to perspective sketching will be included.		
Summary of Revisions: (date & section) Eg. Section C,E,F 90.06.25: C,D,E,F,G,J,K,N,O,P,Q,R. 98.04.03: D,E,F,G,J,M,N,O,P,Q,R.		
G: Type of instruction: Hrs per semester Lecture: 15 hrs Laboratory: hrs Seminar: hrs Clinical Experience: hrs Field Experience: hrs Practicum: hrs Shop: hrs Studio: 30 hrs Student Directed Learning: hrs Other (specify) hrs Total: 45 hrs	H: Course Prerequisites NONE	
	I: Course Corequisites NONE	
	J: Course for which this Course is a Prerequisite NONE	
	K: Maximum Class Size: 25	
	M: Transfer Credit Requested X Granted:	
	L: College Credit Transfer College Credit Non-Transfer Non-Credit	
Specify Course Equivalents or Unassigned Credit as appropriate: UBC: SFU: U Vic: Other:		

Ross Nixon, Drew Young
Course Designer(s)

Lana McCall
Faculty Dean

[Signature]
Vice-President
[Signature]
Registrar

**N. Textbooks and Materials to be Purchased by Students
(Use Bibliographic Form):**

Gillette, Michael. Theatrical Design And Production. 3rd Ed.
Toronto: Mayfield Publishing, 1997.

Equipment list will be provided at first class.

Complete form with entries under the following headings: O. Course Objectives; P. Course Content; Q. Method of Instruction; R. Course Evaluations

O. COURSE OBJECTIVES

1. Students will demonstrate an understanding of theatre terminology as a language for the course and program.
2. Students will learn the correct use of basic manual drafting equipment and correct working procedures.
3. Students will learn the basic elements of drafting (ground plans, elevations, isometrics and cross sections) working to United States Institute of Theatre Technology standards.
4. Students will become familiar with the role of the scenic designer in a theatrical production.
5. Students will become familiar with communicating through sketching.

P. COURSE CONTENT

1. The Scenic Designer's Role in the Production
 - relationship with other members of the production team
 - required paperwork and other materials created by the designer for the production
2. Basic Theatre Jargon
3. Tools
 - T-squares, triangles, scale rules
4. Drafting Fundamentals
 - scale, ground plans, elevations, isometrics, cross sections
5. Sketching
 - one and two point perspective

Q. METHOD OF INSTRUCTION

Students will receive 1 to 1½ hours of lecture/demonstration followed by 2½ to 3 hours of studio that includes independent work and one-on-one instruction.

R. COURSE EVALUATION

1.	Jargon Quiz	10%
2.	7 projects that demonstrate a basic skill in the fundamentals of drafting	70%
3.	Final project	<u>20%</u>
	Total	100%