

EFFECTIVE: SEPTEMBER 2011 CURRICULUM GUIDELINES

A.	Division:	EDUCATION	E	ffective Date:		September 2011		
В.	Department / Program Area:	LANGUAGE, LITERATURE AND PERFORMING ARTS / MUSIC	R	evision		New Course	X	
			R D	Revision, Section(s) evised: ate of Previous Revision		l.		
C:	MUSC 3284	D: Music for 1		ate of Current Revision Video	•	E: 2		
	Subject & Cour	se No. Descri	ntive T	itle	Sei	mester Credits		
F:	Calendar Description:			itic	501	inester eredits		
	A course in practical film music composition, working with QuickTime movies in the Logic Pro sequencing environment. Through lecture, demonstrations, and assignments, students will learn the art of composing music for film, TV, and other visual media.							
G:	Allocation of Contact Hours to Type of Instruction / Learning Settings			Course Prerequisites:				
				MUSC 3181 or permission of instructor				
	Primary Methods of Instructional Delivery and/or Learning Settings:			Course Corequisites:				
	Classroom Relat	ted	None					
	Number of Contact Hours: (per week / semester for each descriptor)		J:	J: Course for which this Course is a Prerequisite None				
	3	3						
	Number of Weeks per Semester:		K:	Maximum Class Size:				
				16				
	15							
L:	PLEASE INDIC							
	Non-Credi							
	College Credit Non-Transfer							
	X College Credit Transfer: SEE BC TRANSFER GUIDE FOR TRANSFER DETAILS (www.bctransferguide.ca)							

M: Course Objectives / Learning Outcomes

The main objective of the course is to get students writing music to picture in a variety of different genres. Students will understand the demands of the industry as well as general concepts of music mixing and orchestration as they apply to film. Using QuickTime and audio clips, the students will learn to compose music to the video or audio clips in the Logic Pro environment. Primary instruments will be those accessible via midi and virtual instruments in Logic.

On successful completion of the course students will be able to understand and apply the following:

- 1. Working with QuickTime movies in Logic
- 2. write cues in various styles for whatever is required by the genre
- 3. integrate sequencing and programming knowledge from other courses for the end goal of composing to picture
- 4. work on a deadline as required by the industry
- 5. prepare spotting notes and cue sheets as required in the industry
- 6. integration of recorded live audio
- 7. mixing concepts with regard to film and television
- 8. application of orchestration to film
- 9. general industry procedures

N: Course Content:

- 1. QuickTime movie importing and the Logic Pro environment
- 2. Spotting a scene/film
- 3. Palette of sounds and its applicability
- 4. Tempo and pace
- 5. Identifying mood of the musical cue, internal vs external perspectives
- 6. Applications of harmony and orchestration to film
- 7. Application of mixing concepts to film
- 8. Integration into iMovie for assignment submission
- 9. Importing/exporting audio EDL
- 10. Cue sheet generation

O: Methods of Instruction

The instructor will devote three hours per week to lecture/demonstration. Students will work alongside the instructor in the Technology Lab. Students will be expected to complete regular assignments and projects outside of class time. These can be done in the lab or at home.

P: Textbooks and Materials to be Purchased by Students

No texts or materials are required. All required hardware and software for the completion of assignments and projects are available in the lab. A complete list of recommended software will be available at the first class session. A reference text list will also be made available.

Q: Means of Assessment

Regular assignments (minimum of 5) 60% Final project/film 40% * Total 100%

^{*} The Final Project constitutes one component of the graduation portfolio requirement

R: Prior Learning Assessment and Recognition: specify whether course is open for PLAR					
	Not open for PLAR				
Cour	rse Designer(s): Blair Fisher	Education Council / Curriculum Committee Representative			
Dean	n / Director	Registrar			

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