

## **EFFECTIVE: SEPTEMBER 2006** CURRICULUM GUIDELINES

A.	Division:	EDUCATION	Ef	fective Date:		September 2006		
B.	Department / Program Area:	LANGUAGE, LITERATURE AND PERFORMING ARTS	Re	evision	X	New Course		
			Re	Revision, Section(s) evised:		G		
C:	STGE 1100	D: DRAFTING	D	ate of Previous Revisio ate of Current Revision STAGE		September 2004 April 2006 E: 2		
	Subject & Course No. Descrip		tive Ti	re Title Semester Credits				
F:	Calendar Description:							
	This course introduces students to the basic concepts of drafting for the performing arts. The role of the scenic designer in a production, basic theatre terminology and an introduction to perspective sketching will be included.							
G:	Allocation of Contact Hours to Type of Instruction / Learning Settings		H:	1				
Primary Meth Learning Setti		ods of Instructional Delivery and/or ngs:		Acceptance to Stagecraft Program or permission of the Stagecraft Program Coordinator.				
	Lecture/Studio							
		Number of Contact Hours: (per week / semester for each descriptor)		I: Course Corequisites: None				
	LECTURE	12 per semester	J:	Course for which thi	s Cour	se is a Prerequisite		
	STUDIO36 per semesterNumber of Weeks per Semester:15			None				
			K:	Maximum Class Size:				
				25				
L:	PLEASE INDICATE:							
	Non-Credit							
	College Credit Non-Transfer							
	X College Ci	X College Credit Transfer:						
	SEE BC TRANSFER GUIDE FOR TRANSFER DETAILS (www.bctransferguide.ca)							

<b>M:</b>	Course Objectives / Learning Outcomes				
	<ul> <li>Upon completion of the course, the successful student should be able to:</li> <li>1. Demonstrate an understanding of theatre terminology as a language for the course and program.</li> <li>2. Demonstrate the correct use of basic manual drafting equipment and correct working procedures.</li> <li>3. Understand the basic elements of drafting (ground plans, elevations, isometrics and cross sections) working to United States Institute of Theatre Technology standards.</li> <li>4. Describe the role of the scenic designer in a theatrical production.</li> <li>5. Communicate through sketching.</li> </ul>				
N:	Course Content:				
	<ol> <li>The Scenic Designer's role in the production         <ul> <li>Relationship with other members of the production team</li> <li>Required paperwork and other materials created by the designer for the production</li> </ul> </li> <li>Basic Theatre jargon</li> <li>Tools         <ul> <li>T-squares, triangles, scale rules</li> </ul> </li> <li>Drafting fundamentals</li> </ol>				
0:	Methods of Instruction				
	Students will receive 1 to 1 ½ hours of lecture/demonstration followed by 2 ½ to 3 hours of studio that includes independent work and one-on-one instruction.				
<b>P:</b>	Textbooks and Materials to be Purchased by Students				
	A list of recommended textbooks and materials is provided on the Instructor's Course Outline, which is available to students at the beginning of each semester. Example: Gillette, Michael. <i>Theatrical Design and Production</i> . 3 <sup>rd</sup> Ed. Toronto: Mayfield Publishing, 1997.				
Q:	Means of Assessment				
	Jargon quiz10%7 projects that demonstrate a basicskill in the fundamentals of drafting70%Final project20%TOTAL100%				
R:	Prior Learning Assessment and Recognition: specify whether course is open for PLAR				
	Yes.				

Course Designer(s)

Education Council / Curriculum Committee Representative

Dean / Director

Registrar

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