EFFECTIVE: SEPTEMBER 200	3
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CURRICULUM GUIDELINES

А.	Division:	INSTRUCTIONAL	Ef	fective Date:		September 2003		
B.	Department / Program Area:	LANGUAGE, LITERATURE AND PERFORMING ARTS	Re	vision	X	New Course		
				Revision, Section(s) wised:		G, H, M, P, R		
			Da	te of Previous Revision		April 3, 1998		
C:	STGE 100	D: DRAFTING		te of Current Revision STAGE	:	May 2001 E: 2		
	Subject & Cour	rse No. Descript	tive Ti	tle	Sen	nester Credits		
F:	Calendar Description: This course introduces students to the basic concepts of drafting for the performing arts. The role of the scenic designer in a production, basic theatre terminology and an introduction to perspective sketching will be included.							
G:	Allocation of Co / Learning Settin	ontact Hours to Type of Instruction	H:	Course Prerequisites				
	Primary Methods of Instructional Delivery and/or Learning Settings:			Acceptance to Stagecraft Program or permission of the Stagecraft Program Coordinator.				
	LECTURE 12 per semester							
	STUDIO	24 per semester	I:	Course Corequisites:				
	Number of Contact Hours: (per week / semester for each descriptor)			None				
	36 per semester		J:	J: Course for which this Course is a Prerequisite				
	eo per semester			None				
	Number of Weeks per Semester:		K:	Maximum Class Size	e:			
	15			25				
L:	PLEASE INDIC	CATE:						
	Non-Credi	t						
	College Cr	edit Non-Transfer						
	X College Cr	X College Credit Transfer: Requested Granted X				d X		
	SEE BC TRANSFER GUIDE FOR TRANSFER DETAILS (www.bccat.bc.ca)							

M:	Course Objectives / Learning Outcomes						
	 Upon completion of the course, the successful student should be able to: 1. Demonstrate an understanding of theatre terminology as a language for the course and program. 2. Demonstrate the correct use of basic manual drafting equipment and correct working procedures. 3. Understand the basic elements of drafting (ground plans, elevations, isometrics and cross sections) working to United States Institute of Theatre Technology standards. 4. Describe the role of the scenic designer in a theatrical production. 5. Communicate through sketching. 						
N:	Course Content:						
	 The Scenic Designer's role in the production Relationship with other members of the production team Required paperwork and other materials created by the designer for the production Basic Theatre jargon Tools T-squares, triangles, scale rules Drafting fundamentals 						
0:	Methods of Instruction						
	Students will receive 1 to 1 $\frac{1}{2}$ hours of lecture/demonstration followed by 2 $\frac{1}{2}$ to 3 hours of studio that includes independent work and one-on-one instruction.						
P:	Textbooks and Materials to be Purchased by Students						
	A list of recommended textbooks and materials is provided on the Instructor's Course Outline, which is available to students at the beginning of each semester. Example: Gillette, Michael. <i>Theatrical Design and Production</i> . 3 rd Ed. Toronto: Mayfield Publishing, 1997.						
Q:	Means of Assessment						
	Jargon quiz10%7 projects that demonstrate a basic skill in the fundamentals of drafting70%Final project20%TOTAL100%						
R:	Prior Learning Assessment and Recognition: specify whether course is open for PLAR						
	Yes.						

Course Designer(s)

Education Council / Curriculum Committee Representative

Dean / Director

Registrar

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